



Fall 2012 YOUTH BASKETBALL



**It Starts
in ParksSM**

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I. PURPOSE OF THE YOUTH BASKETBALL PROGRAM

The basic purpose of our Youth Basketball program is to provide a leisure time activity that has all of the characteristics necessary in helping youngsters to enjoy successful experiences at all levels of ability. The program also strives to increase each player's skill level and enjoyment of the game. We believe that under the proper leadership, the program can bring out these objectives. In order for this to become a reality, it is necessary to further develop the objectives below:

By learning to get along with others and making friends

Attitudes that are considered good for community living

Sportsmanship

Keeping fair play in mind, while obeying and respecting the rules

Enjoyment and fun

To develop healthy bodies and minds

Belonging – being part of a group

Appreciation of fine play of opponents as well as self

Learning to cooperate – TEAM WORK

Learning to compete – SELF DISCIPLINE

II. SCOPE OF THE YOUTH BASKETBALL PROGRAM

The program will encompass four (4) areas of participation: 8 & Under 10 & Under, 12 & Under, 14 & Under. The age of the player as of September 1st, 2011 is the league age of the player. A player may participate in a higher division.

III. THE ROLE OF THE VOLUNTEER COACH

The Oviedo Recreation & Parks Department wants to thank you for accepting the responsibility of coaching one of our youth basketball teams. No program can be a success without good leadership.

Please make sure that all of your assistant coaches complete the Volunteer Coaches form before providing any assistance; return those forms to your supervisor immediately.

The sports will take many hours and you will serve without pay, but your job is important. You will be building moral fiber, mental health and physical strength of young players who will be the citizens of tomorrow.

These players are at a most impressionable age and the training you give them, good or bad, will have a lasting effect on their lives.

For some, playing on your team may be their only contact with organized sports. We know you will want them to remember it as a pleasurable and meaningful experience.

A successful experience for youth of this age in a developmental sports program is to have an opportunity to participate and enjoy (have fun) doing the activity. If each participant perceives the activity in this fashion they will be at the height of their “teachable” moments. This is when they are prepared and interested in learning about this activity and will strive to enhance their abilities and skills.

Please remember, “You can’t make youngsters have fun.” You must use your expertise to provide the atmosphere for enjoyment and the rest will follow.

Without your help, this program would not be possible. On behalf of the athletes, parents, and the Oviedo Recreation & Parks Department, THANKS!!!!

IV. CODE OF CONDUCT

The Oviedo Recreation & Parks Department operates many recreational sports programs for young persons and provides facilities for the operation of many others. The Department recognizes and greatly appreciates the commitment of its volunteer administrators, officials, and coaches involved in those programs. Your time and effort is greatly appreciated by the Department, the league or organization in which you coach, and the parents and participants in these programs.

The Department is committed to creating, through programs, opportunities and experiences that will foster the development of positive moral and ethical standards within the youth of our community, and will promote good sportsmanship among all participants. The achievement of those goals, in large part, depends on the character and conduct of persons involved in those programs as administrators, officials, and coaches.

No person has a “right” to participate as a volunteer in any of the programs. Such participation is controlled initially by the administrators for the particular program; but as a result of its obligation and welfare of participants, its interest in the community and image of all such programs, and its interest in regulation of activities using facilities maintained by the Department. Participation by volunteers is ultimately subject to the oversight and sole discretion of the Department. An inducement to permitting their participation in programs which utilize its facilities, the Department must be assured that such persons are committed to conducting themselves in a manner which will serve as a positive role model for the participants and which will be consistent with the high moral and ethical standards, and with the ideals of good sportsmanship, which the Department seeks to develop through all athletic programs.

In order to assure the Department of his/her continuing commitment to those goals, the undersigned administrator, official, and coach hereby agrees to abide, and be bound, by the following standards of conduct and further agrees to the authority of the Department to enforce those standards:

1. Abstain from using any tobacco or alcohol products in or around the playing field or the sports complex in which the activity is located.
2. Refrain from participating in any game or practice activity when it is apparent that you have consumed alcohol prior to arriving for that activity.
3. Refrain from using abusive or profane language in or around the playing field or the sports complex in which the activity is located.
4. Refuse to permit a player to participate in a practice or game when in doubt as to the player’s health or physical condition.

5. Provide equal opportunities for all players regardless of race, color, ethnic background, religion, or age, or otherwise qualified.
6. Refrain from accepting or offering any gift, gratuity, or favor that might influence your judgment, or with the intent of obtaining special privileges, and from exploiting any relationship with a player for your personal gain or other advantage.
7. Strive to promote good mental and physical health in all aspects of participation and refrain from any type of verbal or physical abuse of any players.
8. Constantly display and demand good sportsmanship in practice and in games, including, but not limited to, accepting decisions of game officials in a professional manner, refrain from criticizing opposing coaches, players, and fans; congratulate opposing players and coaches following a game; refrain from teaching unsportsmanlike strategies; and refrain from running up the score, rather than providing more players with opportunities to participate.
9. Conduct yourself in accordance with all rules, regulations, and determinations of the particular league or program in which you are participating.
10. Make any criticism “constructive” in nature and reserve it for private moments.
11. Hold a pre-season parents’ meeting, and maintain open communications with parents relating to all aspects of participation, including conduct of both parents and players.
12. Consistently act in the best interest of the players and the particular athletic program in which you are participating so as to provide a positive experience for each player and to promote a positive image of the program.
13. Do not attempt to make a farce of the game by telling or teaching players unsportsmanlike strategies.
14. Always speak to officials in a courteous manner when discussing a rule interpretation.

V. GUIDELINES FOR EJECTIONS & TECHNICAL FOULS

These guidelines for player ejections shall cover all sports, or activities, including, but not limited to basketball, football, Little League and Babe Ruth Baseball, tournaments, etc. The League Director shall have the authority of imposing penalties on all ejections. For any violation not included below, the penalty shall be at the discretion of the Athletic Committee.

Tier 1: Ejection from current game and three (3) months probation.

Please note that a warning will be given prior to any ejection due to the following reasons:

- A. Any player or spectator guilty of using profane language or other unsportsmanlike conduct.
- B. Failure of Manager, Coach, or Team Official to maintain team control and team responsibilities.

Tier 2: Ejection from current game, one (1) week suspension and six (6) months probation from the specific facility in which the ejection occurred.

- A. Verbally threaten a player, an official, City staff member, or spectator.
- B. Any sport-specific ejection (i.e. a basketball player receiving two technical fouls, a softball player being tossed by the umpire, etc.).

- C. Deliberately throwing equipment, or materials, or other unsportsmanlike conduct.

** Please note that a Tier 2 ejection will be served facility-wide during the specified period (i.e. a player ejected from an adult basketball league, will be banned from the City facility, including coaching youth leagues, or attending youth practices).*

Tier 3: Ejection from current game, the remainder of the season, and one (1) year probation from all City facilities.

- A. Any player receiving a Tier 1 ejection during any probationary period.
- B. Serious acts such as inciting a riot, disrupting the progress of any game, etc.
- C. Act of fraud (i.e. playing a player under an assumed name).
- D. Threaten a player, an official, City staff member, or spectator by using physical harm.

** Please note that a Tier 3 ejection will be served City-wide during the specified period (i.e. a player ejected from an adult basketball league, will be banned from all City facilities, including coaching youth leagues, or attending youth practices).*

Tier 4: Ejection from current game, one (1) year suspension, and two (2) years probation from all City facilities.

- A. Any player receiving a Tier 2 ejection during any probationary period.
- B. Deliberate act that causes bodily harm to another player or property.

** Please note that a Tier 4 ejection will be served City-wide during the specified period (i.e. a player ejected from an adult basketball league, will be banned from all City facilities, including coaching youth leagues, or attending youth practices).*

Tier 5: Ejection from current game and life from all City facilities.

- A. Physically attacking an official, City staff member, or spectator.
- B. Any player receiving a Tier 3 ejection during any probationary period.

** Please note that a Tier 5 ejection will be served City-wide during the specified period (i.e. a player ejected from an adult basketball league, will be banned from all City facilities, including coaching youth leagues, or attending youth practices).*

****NOTE****

- 1) These are minimum penalties and, if deemed necessary by the athletics committee, a greater penalty may be imposed.
- 2) Players are automatically suspended from the date of ejection.
- 3) If a player wishes to protest a ruling, they may do so, but notice of intent to protest must be made to a City official at the time the incident occurs. A protest fee of \$25 must be paid at the time a protest has been declared. The individual will then be handed a protest form, which must be turned in within 24 hours after the incident occurs.
- 4) The Director has the right to review each guideline and protest.
- 5) All hearings will be held in front of an athletic committee to determine the outcome.
- 6) The fee will be returned if the protest is upheld.
- 7) All player ejection guidelines are subject to change, and all participants will be given written notice of such changes.

VI. BASKETBALL RULES, REGULATIONS AND INFORMATION

1. COACHES-

Each team will have two (2) coaches, if possible, and no more than two (2) coaches.. All coaches must complete a volunteer coach's form and be currently certified through the NYSCA before performing their role as a coach. Coaches must complete their certification before the deadline determined by the league or the coach will loose their reserved practice spot and may not be able to be on the sidelines with the team at games.

2. ELIGIBLE PLAYERS-

5&6: 5 & 6 year-old players

8 & Under: 7 and 8 year-old players.

10& Under: 8, 9 and 10 year-old players.

12 & Under: 10, 11 and 12 year-old players.

(Rec. & Select)

14 & Under: 12, 13, and 14 year-old players.

(Rec. & Select)

Age divisions may be combined when deemed necessary by the supervisor of the league. In the event there are not enough select teams, all players will be placed in the appropriate recreational league.

3. EQUIPMENT-

Each player will be given a reversible mesh jersey. Players must wear non-marking shoes at all times. The team jersey must be worn at all times and must be tucked inside the shorts. The home team jersey will be the lighter of the two colors. The jersey cannot be altered in any way. If the jersey provided does not fit the player, the supervisor may allow a different jersey. If a child's jersey is lost parents may buy a new one. If a player does not have a jersey and chooses not to buy one, they must wear a similar colored shirt as their teams jersey color for that game.

No jewelry will be allowed during games or practices. Hair clips or bands will be allowed if they are made out of rubber or fabric.

Mouth pieces and eye glass straps are strongly encouraged.

4. COST-

Spring & Fall

\$100 – Residents

\$115 – Non-Resident Members

\$140 – Non-Residents

Summer

\$80 - Residents

\$90 – Non-Resident Members

\$110 – Non-Residents

5. LEAGUE-

All games will take place at the Oviedo Gymnasium. In the event the league grows beyond capacity or the gymnasium is unavailable, games may be played at Jackson Heights Middle School.

6. WEBSITE-

League information and Newsletters can be found on the City website: (www.cityofoviedo.net)

Scores, results, standings, and playoff information can be found here:

(www.teamsideline.com/oviedo)

7. NUMBER OF PLAYERS PER TEAM-

Each team will have a maximum number of ten (10) players and two (2) coaches.

8. PLAYING COURT-

The 12 & Under and 14 & Under shall be played on an official high school regulation basketball court. The 8 & Under and 10 & Under divisions will play cross court.

9. OFFICIALS-

There shall be two officials, if possible for all leagues, with the exception of 8 & under and 5/6 year old Divisions, which will be supervised by just one official. The supervisor shall select the referees.

When an official or staff recognizes an injury, it is an OFFICIAL TIME OUT and a staff member shall determine if the player may be allowed to continue to play (if physically able to do so). *If it is necessary for the coach or staff member to come onto the court to assist the injured player, the player must leave the game until the next dead ball.*

In accordance with FHSAA Basketball Rule 3-3-5 "...A player who is bleeding, or has an open wound, or has an excessive amount of blood on his or her uniform shall be directed to leave the game." IMPLEMENTATION: When any coach, game official, scorer's table, or gym director notices any blood on any player's clothing; any open wound; or any bleeding, the game is to be STOPPED at the earliest moment and the player shall be directed to leave the game. Coaches are allowed to call time out, get the player cleaned up for play and place them back in the game before the time out ends. This time out will count against the team total. If the player is not ready for play at the end of the time out, the following applies. The player shall be allowed to return to the game during any regular substitution if, in the opinion of the official(s), the bleeding has stopped, any open wound has been properly covered, or any clothing with blood has been replaced. Any affected number change must be duly noted to the score table and in the game book and shall be permitted without penalty. These guidelines apply to any player contaminated by their own blood or that of another player.

10. PLAYER PARTICIPATION RULE-

This rule applies to the 10U, 12U, and 14U Recreational Leagues. Players must play in one (1) completely uninterrupted quarter in the first half, unless they are injured, or have fouled out. The supervisor must approve for any other reason. **However, if there are eleven (11) players on a team, that eleventh player must play the entire 3rd period of the game.**

In the 5/6 and 8U Division each player must play one uninterrupted quarter in the first and second half of the game.

Coaches are encouraged to distribute playing time equally throughout the 2nd half as well.

Players must check-in with the scorekeeper.

In the 10U, 12U and 14U divisions, if a player arrives after the game starts, but before the end of the second half, they must play one uninterrupted quarter in the second half.

In all select leagues, coaches are allowed to use free substitution, but participation of all players is highly recommended.

11. PLAYER SUPERVISION-

In order to ensure the safety of all players, the Oviedo Recreation & Parks Department is asking each coach to stay with your players after practices and games until all players have been picked up and accounted for. If the same parents are consistently late, please inform the supervisor and they will talk to the parents about this. If it continues, a player may be dismissed from the league. Under no circumstances shall a coach leave a player unattended.

12. MANDATORY PARENTS MEETING-

All coaches must have a pre-season meeting with parents to discuss the philosophy of the program, expectations, parental conduct, various rules and regulations, and other necessary team information.

13. BALL SIZE-

5/6 and 8 & Under	Junior Size basketball
10 & Under	Intermediate, 28.5, official women's basketball
12 & Under	Official size basketball
14 & Under	Official size basketball

14. TEAM PICTURES / AWARDS-

Season awards and pictures will be given to the coaches of each team to be distributed at their own discretion. End of the year certificates and medals will be given to each player. Trophies will be given to the first and second place teams in the tournament. Pictures will be taken the second or third week of the season and will be distributed by the end of the season.

15. GAME RULES-

- All games will be played in accordance with the Florida High School Athletic Association rules, unless otherwise stated in these rules.
- A team must have at least 4 players to start a game. There is no grace period. Game time is forfeit time.
- Only one coach will be allowed to stand while their team is playing. First infraction will be a warning; second infraction will be a technical foul.
- Coaches are not permitted on the playing court at any time except for injuries and coaching the 5/6 year-old division. Violations will result in an automatic technical foul.
- Length of quarters, foul line distance, and time outs per game:

Age	Length of Quarter	Foul line	Goal	Time Outs/half
5/6	8 min. Quart.	8 feet	8 feet	2
8 & under	8 min. Quart.	10 feet	9 feet	2
10 & under	10 min. Quart.	15 feet	10 feet	2
12 & under	10 min. Quart.	15 feet	10 feet	2
14 & under	10 min. Quart.	15 feet	10 feet	2

- Clock will be stopped ONLY for: called timeouts which are 30 seconds, the last 1 minute of each half, or injury.
- Mercy Rule – If a team leads by 15 points or more at anytime under 1 minute in the 4th quarter, the clock will only stop for timeouts and injuries.
- There will be a 30 second break between quarters, 3 minute break between halves.
- In the event of a tied game, a three minute overtime will be played if the game is tied at regulation. If the game is still tied after 1 overtime period, the game will go into sudden death. The first team to score wins
- Lane violations and back court pressing:

Age	Lane violations	Back court pressing
5/6	10 seconds	No pressing
8 & under	5 seconds	No pressing
10 & under	3 seconds	No Pressing
12 & under	3 seconds	under 1 minute in 4 th qtr & under 1 minute in OT
14 & under	3 seconds	Regular rules

- For crosscourt play, 8U and 10U, no back court pressing will be allowed. Half court will be determined by the red area of the key on our full court. Essentially, any player standing within the red area across the court will be considered in backcourt.
- Please note that full court pressing will not be allowed by a team that is winning by 15 points or more. If a team is winning by 15 points or more, they must drop inside the three point arch. A warning will be given with the first violation. Technical fouls will be called, starting with the second violation. All violations will be monitored by the scorer's table.
- Referees will call the following from the 8 & under group on up: traveling, double dribble, and ALL fouls and violations.
- While we know all fouls cannot be called (games would never get into a flow or finish) we must teach them at an early age. By calling the fouls, they will soon learn what not to do. Referees must call consistently, week after week for players to learn correctly.
- Possession of the ball at the beginning of the game shall be determined by a jump ball for all age groups. Ball possession will alternate throughout the rest of the game.
- Only the coach, assistant coach and players are allowed on the bench.
- The coaches must stay in the coach's box during the game.
- **5/6 and 8U Defense:** If a player is in possession of the ball the defense will not be allowed to steal the ball from a player. If the ball is stolen from another player, a violation will be called and the offense will take the ball out of bounds. The referee's judgment will determine if the ball was in possession of the player or not. Players are allowed to block shots and steal passes or loose balls.
- **Breakaway Fouls:** If a player receives a hard foul from behind on a fast break lay up an automatic intentional foul will be called. It will be the judgment of the referee to determine the intentional foul. The player who committed the foul must come out of the game. The amount of time the player sits out will be determined by the referees and league officials, depending on the severity of the breakaway foul.

5/6 year old league specific rules:

- Remember, this group is instructional and it should be fun, while at the same time a learning experience for the players, coaches and parents. Therefore, no score will be kept.
- Substitutions will occur after each quarter. See participation rule for guidelines.
- One (1) referee per game.
- One (1) coach per team allowed on the floor. The coach must not intentionally interfere with play of the game.
- When ball changes possession, the defensive coach will usher his/her team to their court immediately. Defense must stay behind the three point line.

- There will be no back court pressing or violations.
- Early in the season, front court violations will be very lenient. Front court violations will be called tighter as the season progresses. By week 6, players should not walk or double dribble.
- Man to man defense will only be allowed

16. SELECT LEAGUE RULES

- Select league participants will not play against the recreation division.
- There will be free substitutions. In the event problems arise over playing time the League Coordinator has the right to implement participation rules during the season.
- Rosters must have a minimum of 6 players and a maximum of 10.
- Coaches may pick up a maximum of two players from the Rec Division at Placement Day.
- Rosters must be submitted by the registration deadline.
- Rosters must be finalized before the 2nd game of the season. No player additions are allowed after this point.
- All players on the rosters must be registered to play in the league and payment must have been received. Any illegal players will result in forfeit of all games where those players were used.
- Select league will be offered based on interest. If there are not enough teams to start a Select league all players will be placed in the recreation division.

17. TIEBREAKERS-

The guidelines for rankings are as follows: 1st- Use straight record. 2nd- In case of tie, head-to-head competition. 3rd- Point differential (points scored minus points against) within the league. 4th- Coin Flip.

18. PROTESTS-

- The Coach must file before the game is over and can only involve the teams playing in his/her game.
- Must notify the game official or League Director.
- See that the official notes in the scorebook that a protest was made. In addition, a protest form must be filled out completely.
- On the first regular business day following the protested games, the team manager must submit the protest in writing to the athletic office along with a \$25.00 protest fee. Make checks payable to "City of Oviedo." If protest is upheld, the fee will be refunded.
- Judgment calls are not basis for protests.
- Rules interpretation protests must be filed before the end of the game.
- Managers of a team opposing an alleged illegal player must file player eligibility protest before the last minute of the game. The manager must then complete numbers 3 and 4 (above) to complete the protest procedure. Protests of this nature can only be made of games directly involving the coach making the protest.

19. GYMNASIUM RULES-

- These rules apply at all Gyms. City Staff and Coaches will be responsible for enforcing our rules. Players that violate our rules twice will be suspended for 1 game. Future violations will result in suspension for the remainder of the season. City Staff will maintain a list of violators.
- During games, only players that are participating in the game are allowed on the court. No shooting on the side goals by anybody (this is to prevent injury). No sitting behind goals during games.
- During practices, only players and coaches participating are allowed on the court. Balls will be provided, no outside balls will be allowed.

- Players and spectators will not be allowed to bring outside food or drink into the gymnasium. Only bottled water will be allowed to enter the gymnasium.
- Coaches are responsible for cleaning up around the bench area after each scheduled game and practice. Failure to do so will result in a warning for first infraction, with technical fouls for second infraction. If the pattern continues during practices, teams may lose their indoor practice time.